| Intro 00 | duction | | Finding an initial feasible solution |
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Minimum-Cost Flow Math 482, Lecture 28

Misha Lavrov

April 10, 2020

| Introduction | Basic solutions | Pivoting steps | Finding an initial feasible solution |
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| The min-cost | flow problem | | |

In this problem, we are given:

• a network (N, A) with no source or sink.



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- A demand d_k for every node (as in a supply-demand problem).

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Goal: minimize $\sum_{(i,j)\in A} c_{ij} x_{ij}$ while satisfying $\Delta_k(\mathbf{x}) = d_k$ for every node k (and $\mathbf{x} \ge \mathbf{0}$).

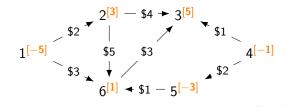
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Example:



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- What a basic solution looks like.
- How to do a pivoting step.



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To figure out how to do this, we need to know several things:

- What a basic solution looks like.
- How to do a pivoting step.
- How to determine the reduced costs of an arc.

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| Number of b | asic variables | | |

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So our basis will have $|{\it N}|-1$ variables, assuming the network is connected.^1

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| Spanning | trees | | |

Definition

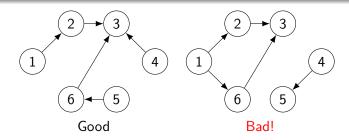
A spanning tree of (N, A) is a choice of |N| - 1 arcs forming a connected subnetwork. (For us, connectivity ignores direction.)

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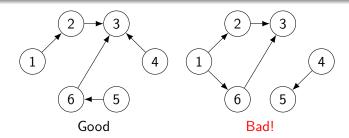
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Claim: |N| - 1 variables form a basis exactly when their arcs make a spanning tree.

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| Why spanr | ing trees? | | |





- Q1. Why is being a spanning tree necessary to be a basis?
- **A1.** If there are two pieces, then not all systems $F\mathbf{x} = \mathbf{d}$ with $\sum_{k \in N} d_k = 0$ have solutions. We must have the d_k sum to 0 on each piece!



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A2. We have an algorithm (next slide) to find a basic solution using only arcs in a spanning tree.

This will give us an **x** such that $F\mathbf{x} = \mathbf{d}$, but not necessarily $\mathbf{x} \ge \mathbf{0}$.



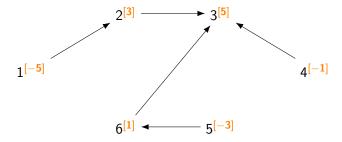
Pick a node k with only one arc of the spanning tree with unknown flow in/out of k.

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2 Solve for that remaining flow to make $\Delta_k(\mathbf{x}) = d_k$.

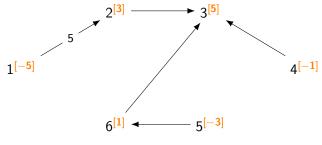


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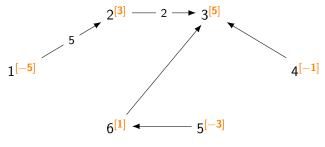
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Solve for x_{12} using node 1



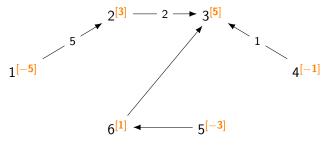
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Solve for x_{23} using node 2



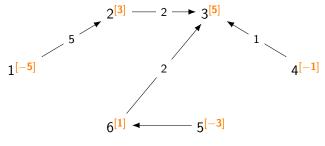
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Solve for x_{43} using node 4



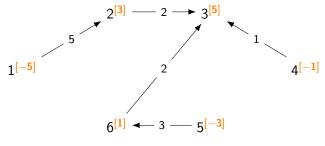
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Solve for x_{63} using node 3



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Solve for x_{56} using node 5

| | ut pivoting step | | |
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Vague idea: adding an arc to a spanning tree creates a cycle!

We can modify the flows along that cycle to get infinitely many new solutions.

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One of those solutions will have flow $x_{ij} = 0$ for an existing arc (i, j).



Once we've picked an arc (i, j) we're adding to the basis:

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- **Q** Find the cycle formed by that arc and the spanning tree.
- Set x_{ij} = δ. For each arc on the cycle, add δ if it has the same direction around the cycle as (i, j), subtract δ otherwise.



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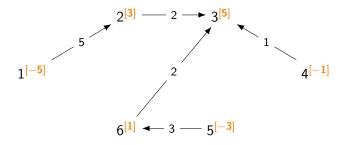
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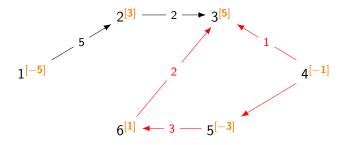


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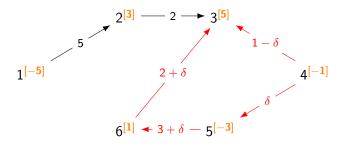


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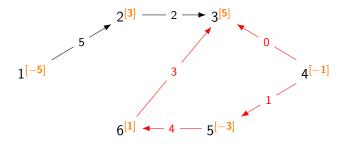


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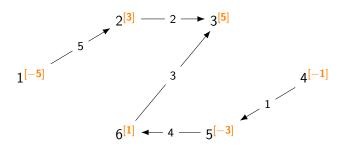
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| Reduced cos | ts | | |

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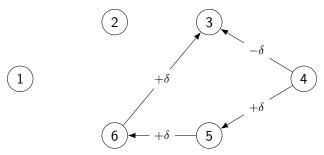
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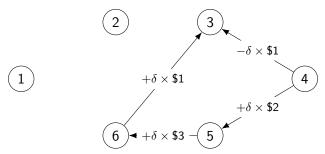
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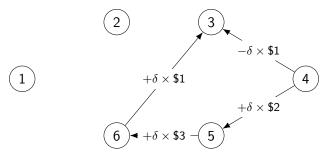
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Total change in cost: $\delta \times (2+3+1-1) = 5\delta$, so the reduced cost of x_{45} is 5.





The two-phase simplex method:

Add artificial variables to each constraint, so that we get a basic feasible solution using only artificial variables.

Add an artificial objective function that tries to force out those variables.

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Add an artificial node *a*. For each node *k*: if $d_k > 0$, add arc (a, k) with $x_{ak} = d_k$; if $d_k < 0$, add arc (k, a) with $x_{ka} = |d_k|$.

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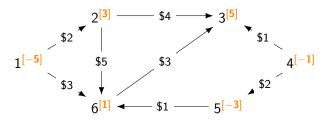
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Add an artificial objective function that tries to force out those variables.

Set the cost to \$1 for artificial arcs, \$0 for original arcs.

Example of the first phase

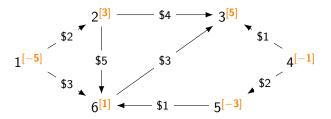
Original min-cost flow problem:



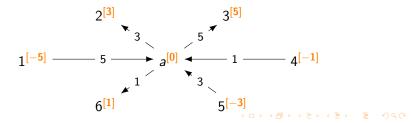
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Original min-cost flow problem:



Initial spanning tree for the phase-one problem:









Here:

• Any spanning tree with the artificial node *a* in it must include some arc in or out of *a*, to be connected.



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Once we delete the artificial node and artificial arcs, we're left with a basic feasible solution to the original problem.