Introd	

Primal-Dual Algorithm Math 482, Lecture 29

Misha Lavrov

April 17, 2020



Our goal: to solve the primal-dual pair of linear programs below.

$$(\mathbf{P}) \begin{cases} \underset{\mathbf{x} \in \mathbb{R}^{n}}{\text{minimize}} & \mathbf{c}^{\mathsf{T}} \mathbf{x} \\ \text{subject to} & A \mathbf{x} = \mathbf{b} \\ \mathbf{x} \geq \mathbf{0} \end{cases} \quad (\mathbf{D}) \begin{cases} \underset{\mathbf{u} \in \mathbb{R}^{m}}{\text{maximize}} & \mathbf{u}^{\mathsf{T}} \mathbf{b} \\ \text{subject to} & \mathbf{u}^{\mathsf{T}} A \leq \mathbf{c}^{\mathsf{T}} \\ \mathbf{u} \text{ unrestricted} \end{cases}$$



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We will try to improve on the simplex algorithm by taking *long* jumps across the feasible region for (D).



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Motivation: the Ford–Fulkerson method, where a single augmenting steps changes many variables at once.

Introduction	The direction-finding problem	The augmenting step	The restricted primal
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The direc	tion-finding problem		

Consider the following example:

$$(\mathbf{D}) \begin{cases} \underset{u \in \mathbb{R}^2}{\text{maximize}} & 3u_1 + 3u_2 \\ \text{subject to} & 2u_1 + 4u_2 \le 2 \\ & u_1 - u_2 \le 2 \\ & -4u_1 + u_2 \le 1 \end{cases}$$

We are at the point $\mathbf{u} = (1,0)$ and want to pick a direction \mathbf{v} to go.

What is the best direction, and how do we find it?

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• **Answer 1.** (From calculus.) Gradient descent: take **v** proportional to **b** = (3, 3), the cost vector.

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We are at the point $\mathbf{u} = (1, 0)$ and want to pick a direction \mathbf{v} to go. What is the best direction, and how do we find it?

- Answer 1. (From calculus.) Gradient descent: take **v** proportional to **b** = (3,3), the cost vector.
- **Answer 2**. We should also make sure we don't accidentally leave the feasible region.

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The linea	r program for v		

We can find \mathbf{v} using a linear program:





• Objective function: we want to improve $3u_1 + 3u_2$ as quickly as possible, so we maximize $3v_1 + 3v_2$.

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- Objective function: we want to improve $3u_1 + 3u_2$ as quickly as possible, so we maximize $3v_1 + 3v_2$.
- Boundary conditions: At $\mathbf{u} = (1,0)$, the constraint $2u_1 + 4u_2 \le 2$ is tight, so we make sure we don't violate it and ask that

$$2v_1+4v_2\leq 0.$$

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The constraints $u_1 - u_2 \le 2$ and $-4u_1 + u_2 \le 1$ are slack, so we ignore them.

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 Scaling constraints: we just want a direction, not a magnitude. So we limit v by asking that v₁, v₂ ≤ 1.

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 Scaling constraints: we just want a direction, not a magnitude. So we limit v by asking that v₁, v₂ ≤ 1.

(Fine print: this only works if the coefficients in the objective function $\mathbf{u}^{\mathsf{T}}\mathbf{b}$ are nonnegative, but we can make sure that this holds.)



The original LP, (D), leads to the auxiliary LP, (DRP):

$$(\mathbf{D}) \begin{cases} \underset{\mathbf{u} \in \mathbb{R}^{m}}{\text{subject to}} & \mathbf{u}^{\mathsf{T}} \mathbf{b} \\ \text{subject to} & \mathbf{u}^{\mathsf{T}} A \leq \mathbf{c}^{\mathsf{T}} \\ & \mathbf{u} \text{ unrestricted} \end{cases} (\mathbf{DRP}) \begin{cases} \underset{\mathbf{v} \in \mathbb{R}^{m}}{\text{subject to}} & \mathbf{v}^{\mathsf{T}} \mathbf{b} \\ \text{subject to} & \mathbf{v}^{\mathsf{T}} A_{J} \leq \mathbf{0}^{\mathsf{T}} \\ & v_{1}, \dots, v_{m} \leq 1 \end{cases}$$

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(Here, J indexes constraints which are tight at the initial point \mathbf{u} .) In our example, we get:

$$(\mathsf{DRP}) \begin{cases} \underset{\mathsf{v} \in \mathbb{R}^2}{\text{maximize}} & 3v_1 + 3v_2 \\ \text{subject to} & 2v_1 + 4v_2 \leq 0 \\ & v_1 & \leq 1 \\ & v_2 \leq 1 \end{cases}$$

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The augr	nenting step		



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We can now do the primal-dual algorithm, just very badly.

• Start at some solution to (D). $(u_1, u_2) = (1, 0)$

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- Start at some solution to (D). $(u_1, u_2) = (1, 0)$
- **2** Write the direction-finding problem (**DRP**). (previous slide)

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Q Find the largest t such that $\mathbf{u} + t\mathbf{v}$ is still feasible for (**D**).

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- **9** Find the largest t such that $\mathbf{u} + t\mathbf{v}$ is still feasible for (**D**).

 $\left\{\begin{array}{c} 2(u_1+tv_1)+4(u_2+tv_2)\leq 2 \text{ holds automatically} \end{array}\right.$

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 $\begin{cases} 2(u_1 + tv_1) + 4(u_2 + tv_2) \le 2 \text{ holds automatically} \\ (u_1 + tv_1) - (u_2 + tv_2) \le 2 \implies t \le \frac{2}{3} \end{cases}$

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Largest value of t allowed is $t = \frac{2}{3}$.

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The augn	nenting step		

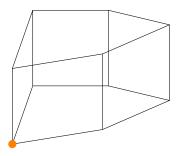
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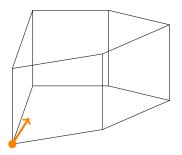
Largest value of t allowed is $t = \frac{2}{3}$.

3 Replace **u** by $\mathbf{u} + t\mathbf{v}$ and go back to step 2. $\mathbf{u} + \frac{2}{3}\mathbf{v} = (\frac{5}{3}, -\frac{1}{3})$.

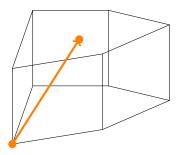
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A made-ı	ıp example		



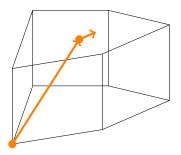
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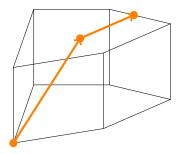
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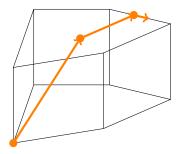
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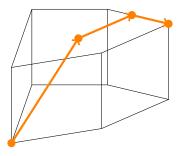
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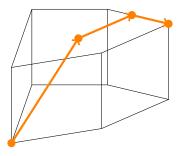


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We stop when we reach a point where t = 0 and we cannot make any further improvement.

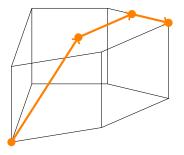
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In theory, the advantage is that we do many fewer iterations.

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Right now, the disadvantage is that each iteration requires solving its own LP. This is way too slow!

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The restr	ricted primal		



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The restr	ricted primal		

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The restr	icted primal		

$$\begin{array}{ll} (\mathbf{P}) \begin{cases} \underset{\mathbf{x} \in \mathbb{R}^{n}}{\text{subject to}} & \mathbf{c}^{\mathsf{T}} \mathbf{x} \\ \\ \underset{\mathbf{x} \geq \mathbf{0}}{\text{subject to}} & A \mathbf{x} = \mathbf{b} \\ & \mathbf{x} \geq \mathbf{0} \end{cases} \\ \\ (\mathbf{D}) \begin{cases} \underset{\mathbf{u} \in \mathbb{R}^{m}}{\text{maximize}} & \mathbf{u}^{\mathsf{T}} \mathbf{b} \\ \\ \\ \underset{\mathbf{subject to}}{\text{subject to}} & \mathbf{u}^{\mathsf{T}} A \leq \mathbf{c}^{\mathsf{T}} \end{cases} \end{cases}$$

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It can also be obtained directly from (**P**):

• First, delete all primal variables *x_j* for which the *j*th dual constraint is slack.



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- Then, add a new variable y_i to the i^{th} constraint, for every *i*.



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• Replace the objective function, instead minimizing $y_1 + \cdots + y_m$.



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- First, delete all primal variables x_j for which the jth dual constraint is slack.
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- Replace the objective function, instead minimizing $y_1 + \cdots + y_m$.

Independent motivation: (**RP**) has an objective value of 0 if and only if $A_J \mathbf{x}_J = \mathbf{b}, \mathbf{x} \ge \mathbf{0}$ has a solution, which is the complementary slackness condition to see if **u** is optimal.

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Goal of t	he restricted primal		

We will improve the primal-dual algorithm by solving (\mathbf{RP}) instead of (\mathbf{DRP}) .

(We'll still be able to find the direction ${\bf v}$ from the optimal tableau for $({\bf RP}).)$

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(We'll still be able to find the direction ${\bf v}$ from the optimal tableau for $({\bf RP}).)$

Here's why this will help:

 Solving (DRP) requires starting from scratch every time: whatever the optimal direction v was at the previous iteration, it's definitely not valid any more.

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Here's why this will help:

- Solving (DRP) requires starting from scratch every time: whatever the optimal direction v was at the previous iteration, it's definitely not valid any more.
- However, (RP) keeps its constraints the same, possibly adding or removing variables, and it turns out that the optimal solution to (RP) will be a valid starting point for the next iteration of (RP).